



The Beast is revealed!

1) Announcing - PHR Hades class Super-Heavy Walker!

Our first resin arrived just two days ago and we now have all four of our upcoming releases built! We've decided to focus on one of these this week and to show off the other three releases next week. We felt that this one warranted special attention, as it's a true monster!

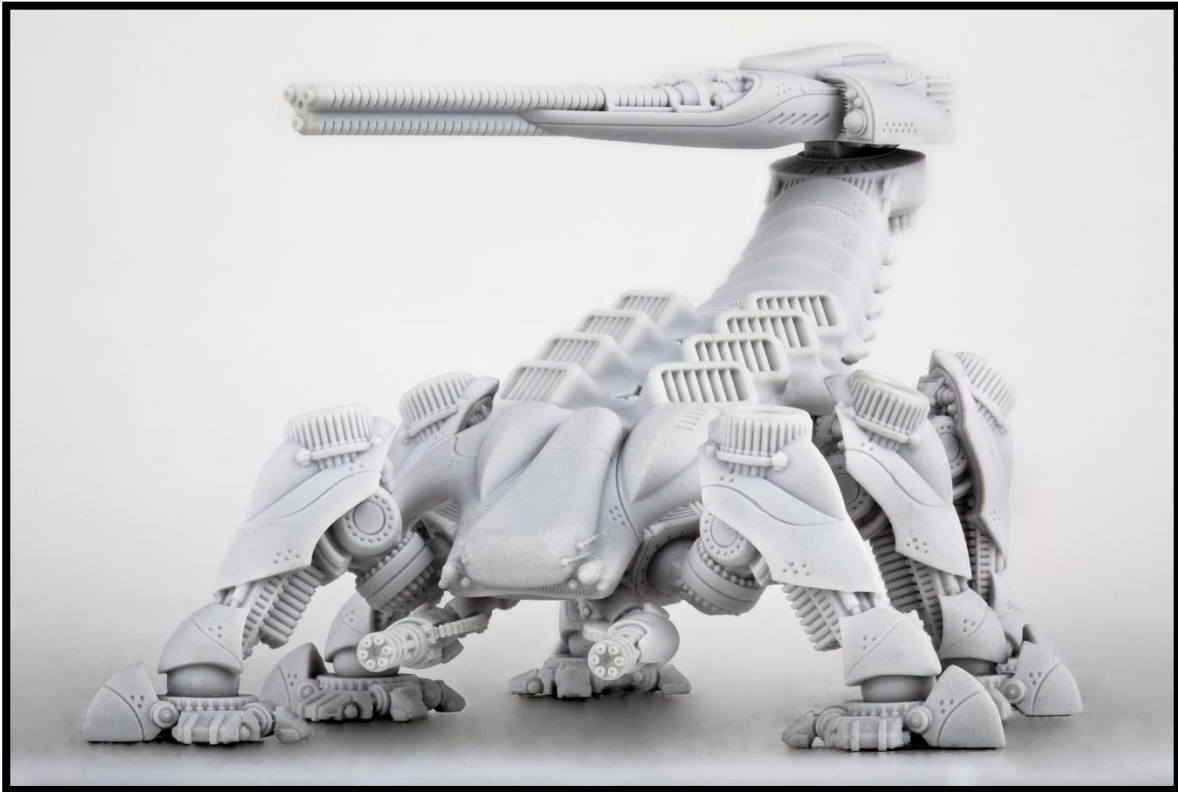


The Type-4 chassis Hades Super Heavy Walker is one of the largest frontline ground units yet encountered by the forces of the Reconquest. It is an armoured behemoth of staggering proportions, a pillar of strength and fighting prowess around which the centre of a PHR battlefield can be built.

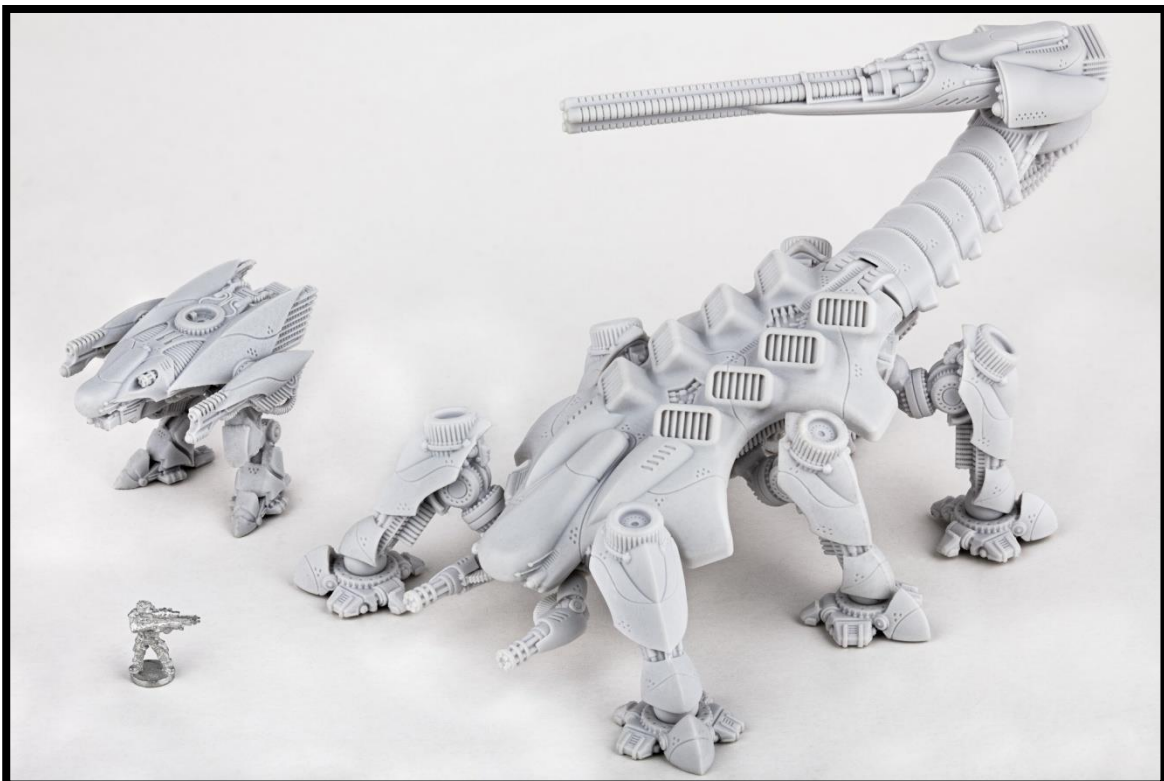


It is armed primarily with a tail mounted Super-Heavy Rail Repeater, a weapon of epic scale, awesome power and fearsome rate of fire.

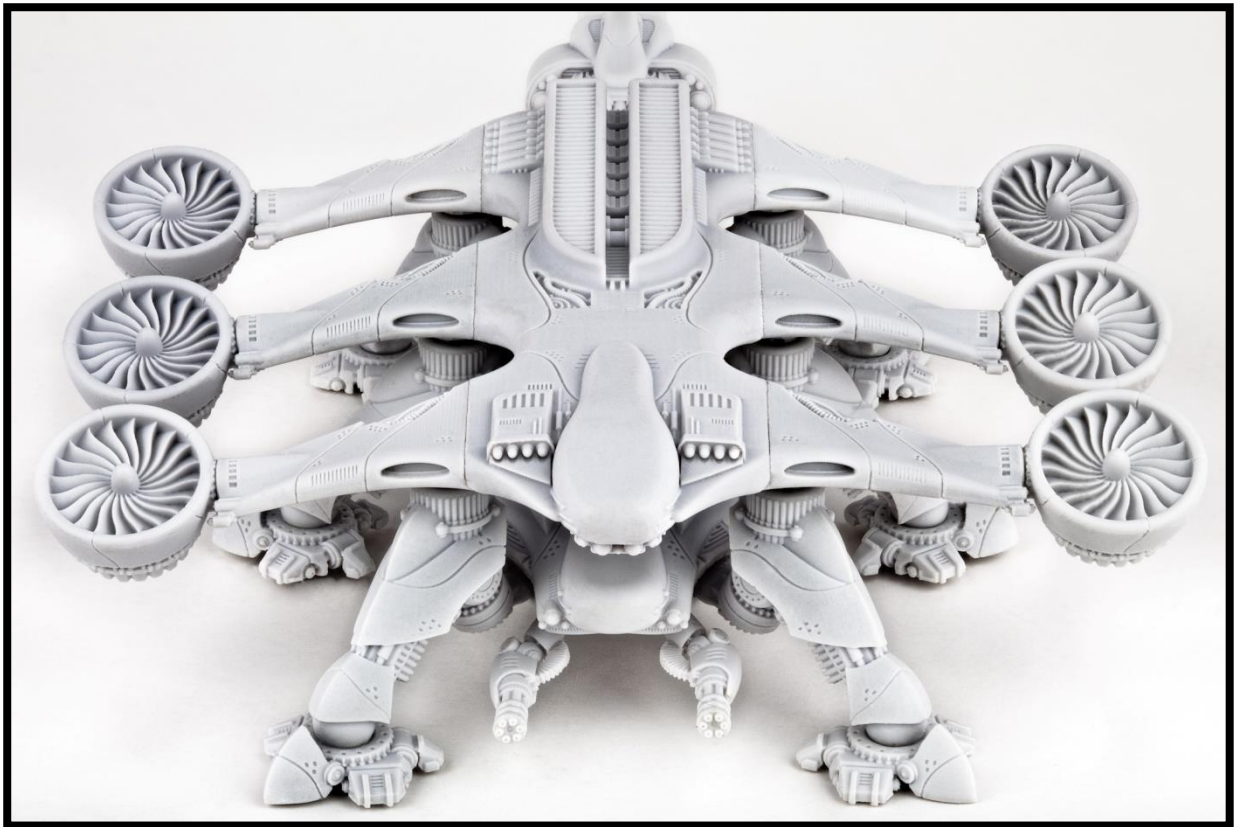
The Hades is also armed with a less obvious, more insidious weapon. In the centre of the Hades' armoured hide lies the Nanomachine Hive. This technological marvel can expel vast clouds of nanomachines to attack enemy units or repair friendly units within range.



A pair of heavy RX-30 miniguns round off the Hades' impressive arsenal, firing at a calibre capable of engaging light vehicles and shredding enemy infantry unfortunate enough to be caught in the open!



At 135mm in length, the Hades is one of the largest, most imposing miniatures we have created so far. All the legs and arms are ball jointed and the tail and Rail Repeater are fully positionable.



For those keen dropship-modellers out there, the tail can fold flush with the body to allow it to fit under a Poseidon Heavy Dropship, providing that the legs have been positioned to correspond with the six mount points under the Poseidon's hull.



We are in the midst of playtesting all four new units now and will have full rules and release details available as soon as possible!

2) DZC Tournament at Heroes and Legends Games

Our local store, Heroes and Legends, is holding its first Dropzone Commander Tournament, and the Hawk Wargames Team will be there in full force.

This will be a full 1 day tournament with plenty of prize support from both ourselves and KR Multicase!

For more information please visit their site:

http://www.heroesandlegendsgames.com/index.php?route=product/product&product_id=3626

The event will be held in a great venue in Croydon, close to Hawk HQ, and has capacity for a number of players. The Tournament has a good number of registered attendees, so get your ticket as soon as possible to avoid disappointment.

We are looking forward to seeing you all there, and are sure it will be a great tournament.

3) Hawk Wargames at GenCon Indianapolis 2013

We're all working extremely hard to gear up to what will be our biggest show of the year! We're preparing several exciting new things to unveil at the show which have consumed all our efforts in recent months. Our next newsletter will contain full details of GenCon and where to find our booth. I can't say more about what we will be showcasing just yet - you'll have to wait for opening day!

Stay tuned for full previews of our forthcoming UCM, Scourge and Shaltari releases in next week's newsletter!

- David J Lewis,

Director,

Hawk Wargames

